Mathematics for Computer Graphics 2009-AAU
Lecture 9, October 2nd

9th Lecture: Friday October 2nd, 8:15-12:00 at room A4-108.

- 08:15-08:45 Lecture: Repetition from last recture. Rotations.

- 08:45-10:40 Work in groups. Exercises: 83, 84, 85, 82, I recommend you solve them in this order. Also, exercises from last lecture: 94, 87, 72, 73.

  If you solve all these exercises you may try to solve the ones you did not solve in the previous lectures.

- 10:40-12:00 Lecture: Scaling, reflection, shear. Affine transformations around an arbitrary point. Orientation representation (150-158 + 173-174 + 177-181).

Best,

Diego Ruano